IN THE ABSTRACT:

A method of mapping an input image split into input triangles including texels onto an output image also split into corresponding output triangles including pixels. ~~Said~~The method ~~comprising~~includes the steps of: determining an inverse affine transform ~~(BT)~~ for transforming an intermediate rectangle triangle ~~(T0)~~ into an input triangle ~~(T1)~~; determining a direct affine transform ~~(FT)~~ for transforming the intermediate rectangle triangle ~~(T0)~~ into an output triangle ~~(T2)~~; applying the inverse affine transform to intermediate points of the intermediate rectangle triangle ~~(T0)~~ so as to determine intermediate intensity values corresponding to said intermediate points on the basis of input intensity values of texels.~~; and applying the~~ The direct affine transform is applied to the intermediate points so as to determine output intensity values of pixels on the basis of the intermediate intensity values.